#### **CSE502: Foundations of Parallel Programming**

# Lecture 01: Course Overview, Evaluation Style, Rules and Regulations

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## What is Parallel Programming?



- Serial
  - One instruction at a time

- Parallel
  - Multiple
     instructions in
     parallel

1. Why the hell do we need multicore processors

## Why Parallel Programming?

#### **Technology Push**

1990's and early 2000s



#### **Application Push**



**Planetary Movments** 



**Climate Change** 



**Rush Hour Traffic** 



Weather



**Plate Tectonics** 



Auto Assembly

Jet Construction

**Drive-thru Lunch** 

- Complex problems require computation on large-scale data
- Sufficient performance available only ulletthrough massive parallelism

- 1. Why the hell do we need multicore processors
- 2. How can we decompose a sequential program into a parallel program

## Can we Parallelize these Programs?

```
uint64_t array_sum(uint64_t* array, uint64_t size) {
    uint64_t sum = 0;
    for(uint64_t i=0; i<size; i++) {
        sum = sum + array[i];
    }
    return sum;
}</pre>
```

```
uint64_t fibonacci(uint64_t n) {
    if (n < 2) {
        return n;
    } else {
        uint64_t x = fibonacci(n-1);
        uint64_t y = fibonacci(n-2);
        return (x + y);
    }
}</pre>
```

- 1. Why the hell do we need multicore processors
- 2. How can we decompose a sequential program into a parallel program
- 3. What are the different parallel programming models

### Which all Parallel Programming Models?

- Shared memory parallel programming models (4)
  - Pthread, OpenMP, and Habanero-C/C++ library (HClib)
  - ForkJoinPool (Java)



- Distributed memory parallel programming (4)
  - MPI, MPI+OpenMP, UPC++, and HabaneroUPC++



Source: http://cnx.org/contents/82d83503-3748-4a69-8d6c-50d34a40c2e7@7

- 1. Why the hell do we need multicore processors
- 2. How can we decompose a sequential program into a parallel program
- 3. What are the different parallel programming models
  - Shared memory
  - Distributed memory
  - Hybrid shared and distributed memory
- 4. Productivity and performance of different parallel programming models

## **Productivity and Performance**

- **Productivity** = how easily you can convert a sequential program into a parallel program
- **Performance** = how you can write a parallel program that takes minimum time to execute



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- 5. How to make effective use of available multicore processors
  - Designing thread pool based runtimes that uses load balancing algorithms such as work-stealing and work-sharing

#### **Thread Pool Based Load Balancing Runtimes**



• How to design a thread pool?

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- 6. Data flow programming model using C++11 futures, promises, and task dependencies

#### **Dataflow Programming**



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- 7. Mutual exclusion in tasks based programming model

#### **Mutual Exclusion**



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- 7. Mutual exclusion in tasks based programming model
- 8. How does caches affect the performance of parallel program on a shared memory architectures

### Effects of Caches on the Performance of Parallel Program



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- 8. How does caches affect the performance of parallel program on a shared memory architectures
- 9. Student run lectures (1-2) for research paper presentations

### **Course Prerequisites**

- Programming in C/C++ is a must!
  - If you don't know C/C++ then you should be confident that you can pick it up on your own
- Basics of Operating Systems and Datastructures

We will strictly follow the IIITD **plagiarism policy**. No excuses if you get caught in plagiarism

## Textbook

• None

– Be sure to attend all the lectures!

- Course material derived from multiple sources
- Course notes / references will be provided depending on the lecture
- References will also be mentioned on the last slide in each lecture

## **Course Logistics**

- Machines for your labs and assignments
  - You can use your laptop, but would require Linux OS (or any VM running Linux OS)
- In case you have problems please feel free to shoot me an email

### Next Class

• Refresher on processes and threads